

**Essential Question:** How does technology lead to creative ideas?

**Unit 1 Week 4**

**Story**

*The Boy Who Invented TV*

**Genre**

Biography

**Story**

"Time to Invent"

**Genre**

Realistic Fiction

**Story**

"Fantasy Becomes Fact"

**Genre**

Biography

**Comprehension Strategy**

ask and answer questions

**Comprehension Skill**

text structure: sequence

**Vocabulary Strategy**

Greek roots

**Writing Traits**

organization-sequence

**Grammar**

complex sentences

**Other Skills**

fluency: expression and phrasing

**Genre**

Biography

**SPELLING/  
PHONICS**

r-controlled  
vowels

heart  
swear  
aboard  
squares  
swore  
chart  
scorn  
starch  
source  
fare  
barge  
thorn  
marsh  
force  
harsh  
scarce  
coarse  
flare  
course  
sword

**Vocabulary**

**breakthrough**- a sudden, important advance

**captivated**- influenced by charm, art, or skill

**claimed**- declared as one's own

**devices**- things that are made or invented for a particular purpose

**enthusiastically**- in a way that shows great interest or excitement

**envisioned**- imagined something that could or would happen in the future

**passionate**- having or showing a strong feeling

**patents**- papers issued to a person or company by the government that grant the right to be the only one to make, use, or sell new inventions for a period of time